



# tibor papp

## Art Director

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I am a Multidisciplinary Digital Designer with vast experience in Visual Arts ranging from digital to games and web. Over my career I have been constantly creating graphic solutions to cater to the client needs, whilst leading teams and driving the vision of the project to its full potential. My main focus is Game Design and World Creation, bringing structure and simplicity through art.

### core skills

- Visual Storytelling
- Pipeline Workflow
- Creative Direction
- 3D and Motion Graphics
- Concepting and Wireframe
- Advertising & Marketing

### core skills

- Indepth Adobe Visual Package Expert
- Autodesk 3Ds Max/ Maya
- ZBrush
- Substance Designer/Painter

### education

2009-2012 - West Univerity Timisoara  
Advertisement Graphics and Print Design

2006-2009 - Tibiscus University Timisoara  
Graphic Arts Diploma

## Mind Games

### Head of Design

2020 - Present

I joined the team from the incipient stages of the project and have been in charge of creating the game world: environment, functionality and characters by developing the concepts and final character styles, leading the main design.

Created a team of artists, animators and designers to develop the game and developed the pipeline from a technical standpoint.

Worked closely together with the rest of the Board members to ensure the DeFi tools are embeded in the game mechanics and flawlessly function within the game and project economics.

## Pixelwarp Studios

### Art Director

2015 - 2019

Founded the company in 2015 to provide high quality design and art services. I have since worked on a variety of titles and client projects: from mobile games to corporate design and Blockchain projects. For 6 years, I have been building a network of partners, a varied client base and have been collaborating with incredible professionals along the way.

## Inspired Gaming

### Senior Marketing Artist

2013 - 2015

Took the role of Technical Art Lead on major upcoming marketing campaigns. Part of the daily role was creating high quality advertising material, as well as leading a team of juniors in creating and polishing marketing assets.

I have successfully led some of the big branded campaigns for basketball legend Shaquille O'Neal, and the Mike Tyson suite of games.

## Magnificent Films

### Consultant DP

2012 - 2013

Worked alongside renowned actor and Director of Photography, Sean Cronin. The collaboration took part when filming the trailer of "Pirate" - a modern adaptation portraying a variation of the iconic Blackbeard character.